Promises, constraint satisfaction, and problems Beyond universal algebra (part II)

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AAA 100, 7 Feb 2021



overview

Part I (yesterday)

► algebraic approach to (promise) constraint satisfaction.

Part II (today)

- beyond algebraic approach
- open problems

previously on this tutorial...

Theorem. [Barto, Bulín, Krokhin, O, '19]

The following are equivalent for all pairs of similar relational structures A_1 , A_2 and B_1 , B_2 :

- there is a gadget reduction from PCSP(**B**₁, **B**₂) to PCSP(**A**₁, **A**₂);
- 2. $(\mathbf{B}_1, \mathbf{B}_2)$ is a homomorphic relaxation a pp-power of $(\mathbf{A}_1, \mathbf{A}_2)$;
- there is a minion homomorphism from pol(A₁, A₂) to pol(B₁, B₂).

previously on this tutorial...

$$\mathsf{PCSP}(\mathbf{B}_1,\mathbf{B}_2) \xrightarrow{\boldsymbol{\Sigma}_{\mathbf{B}_1}} \mathsf{PCSP}(\mathscr{P},\mathscr{B}) \xrightarrow{\mathsf{id}} \mathsf{PCSP}(\mathscr{P},\mathscr{A}) \xrightarrow{\mathsf{I}_{\mathbf{A}_1}} \mathsf{PCSP}(\mathbf{A}_1,\mathbf{A}_2)$$

$$\begin{split} \mathscr{A} &= \mathsf{pol}(\mathsf{A}_1, \mathsf{A}_2), \mathscr{B} = \mathsf{pol}(\mathsf{B}_1, \mathsf{B}_2) \\ \text{Generalised loop conditions } \mathsf{C} &\mapsto \mathsf{\Sigma}(\mathsf{A}, \mathsf{C}); \\ \text{Free structure } \mathscr{M} &\mapsto \mathsf{F}_{\mathscr{M}}(\mathsf{A}); \\ \text{Indicator structure } \Sigma &\mapsto \mathsf{I}_{\mathsf{A}}(\Sigma), \\ \text{Polymorphisms } \mathsf{C} &\mapsto \mathsf{pol}(\mathsf{A}, \mathsf{C}) \end{split}$$

$$\begin{split} \Sigma(\mathbf{A},\mathbf{B}) &\to \mathscr{M} \quad \text{iff} \quad \mathbf{B} \to \mathbf{F}_{\mathscr{M}}(\mathbf{A}) \\ \mathbf{I}_{\mathbf{A}}(\Sigma) &\to \mathbf{B} \quad \text{iff} \quad \Sigma \to \mathsf{pol}(\mathbf{A},\mathbf{B}) \end{split}$$

application of part i

Theorem. [Dinur, Regev, Smyth, '05] For all $k \ge 2$, PCSP(\mathbf{H}_2 , \mathbf{H}_k) is NP-hard.

 H_k is the structure with domain $H_k = [k]$ and one ternary relation nae_k = $[k]^3 \setminus \{(a, a, a) \mid a \in [k]\}$.

Goal. a reduction from $PCSP(H_2, H_k)$ to $PCSP(K_3, K_5)$.

 $\mathsf{PCSP}(\mathsf{H}_2, \mathsf{F}_{\mathscr{K}_{3,5}}(\mathsf{H}_2)) \xrightarrow{\Sigma_{\mathsf{H}_2}} \mathsf{PCSP}(\mathscr{P}, \mathscr{K}_{3,5}) \xrightarrow{\mathsf{I}_{\mathcal{K}_3}} \mathsf{PCSP}(\mathcal{K}_3, \mathcal{K}_5)$

where $\mathscr{K}_{3,5} = \text{pol}(K_3, K_5)$.

Need. $\mathbf{F}_{\mathscr{K}_{3,5}}(\mathbf{H}_2) \rightarrow \mathbf{H}_n$ for some *n*.

$\mathbf{F}_{\mathsf{pol}(K_3,K_5)}(\mathbf{H}_2)$

- vertices: $F = pol^{(2)}(K_3, K_5)$,
- ▶ hyperedges: $(f_1, f_2, f_3) \in R^{\mathsf{F}}$ if $\exists g \in \mathsf{pol}^{(6)}(K_3, K_5)$ with

$$f_1(x, y) \approx g(x, x, y, y, y, x)$$

$$f_2(x, y) \approx g(x, y, x, y, x, y)$$

$$f_3(x, y) \approx g(y, x, x, x, y, y).$$

Claim. $\mathbf{F}_{\text{pol}(K_3,K_5)}(\mathbf{H}_2) \rightarrow \mathbf{H}_n$ for some *n*.

Since **F** is finite, it is enough to show that **F** does not have a 'hyperloop' (f, f, f). Such a hyperloop would give

 $g(x, x, y, y, y, x) \approx g(x, y, x, y, x, y) \approx g(y, x, x, x, y, y)$

a.k.a. an Olšák polymorphism.

without Olšák things are hard

Proof. $I_{\kappa_3}(Olšák)$ contains:



Corollary [Bulín, Krokhin, Opršal, '19]

For all $d \geq 3$, PCSP(K_d , K_{2d-1}) is NP-hard.

Corollary If pol(**A**, **B**) contains no Olšák function, then PCSP(**A**, **B**) is NP-hard.

previously on this tutorial...

$$\mathsf{PCSP}(\mathbf{B}_1,\mathbf{B}_2) \xrightarrow{\boldsymbol{\Sigma}_{\mathbf{B}_1}} \mathsf{PCSP}(\mathscr{P},\mathscr{B}) \xrightarrow{\mathsf{id}} \mathsf{PCSP}(\mathscr{P},\mathscr{A}) \xrightarrow{\mathsf{I}_{\mathbf{A}_1}} \mathsf{PCSP}(\mathbf{A}_1,\mathbf{A}_2)$$

$$\begin{split} \mathscr{A} &= \mathsf{pol}(\mathsf{A}_1, \mathsf{A}_2), \mathscr{B} = \mathsf{pol}(\mathsf{B}_1, \mathsf{B}_2) \\ \text{Generalised loop conditions } \mathsf{C} &\mapsto \mathsf{\Sigma}(\mathsf{A}, \mathsf{C}); \\ \text{Free structure } \mathscr{M} &\mapsto \mathsf{F}_{\mathscr{M}}(\mathsf{A}); \\ \text{Indicator structure } \Sigma &\mapsto \mathsf{I}_{\mathsf{A}}(\Sigma), \\ \text{Polymorphisms } \mathsf{C} &\mapsto \mathsf{pol}(\mathsf{A}, \mathsf{C}) \end{split}$$

$$\begin{split} \Sigma(\mathbf{A},\mathbf{B}) &\to \mathscr{M} \quad \text{iff} \quad \mathbf{B} \to \mathbf{F}_{\mathscr{M}}(\mathbf{A}) \\ \mathbf{I}_{\mathbf{A}}(\Sigma) &\to \mathbf{B} \quad \text{iff} \quad \Sigma \to \mathsf{pol}(\mathbf{A},\mathbf{B}) \end{split}$$

beyond gadget reductions

history of promises

Austrin, Guruswami, Håstad. $(2 + \epsilon)$ -Sat *is NP-hard*, SICOMP 2017.

Theorem. [Austrin, Guruswami, Håstad, '17] PCSP((2k + 1)-Sat, (k, 2k + 1)-Sat) is NP-hard.

(k, g)-Sat requires that in an instance of g-Sat at least k literals are satisfied in each clause.

$$R_{(a_1,...,a_g)} = \{(b_1,...,b_g) : \#\{i \mid b_i \neq a_i\} \ge k\}$$

Proof.

Invent polymorphisms and reduce from a version of the PCP theorem [Arora, Safra, "98].

the PCP theorem

PCP stands for 'probabilistically checkable proofs', but the theorem can be formulated as an inapproximability of the CSP:

Theorem. [Arora, Safra, '98]

There exists a (Boolean) CSP template **D** and $\epsilon < 1$ such that given an instance of CSP(**D**), it is NP-hard to distinguish between the following two cases:

- accept if the instance is solvable,
- reject if at most ϵ -fraction of constraints can be satisfied.

$\mathsf{CSP}(K_3) \xrightarrow{\mathsf{PCP}} \mathsf{PCSP}(\mathscr{P}, \mathscr{M}) \xrightarrow{\mathsf{I}_{\mathsf{A}}} \mathsf{PCSP}(\mathsf{A}, \mathsf{B})$

Corollary [Raz, '98; et al.]

For all $\epsilon > 0$, there exists *N* such that: Given a minor condition Σ of arity at most *N*, it is NP-hard to distinguish the following two cases:

- ► accept if Σ is trivial
- reject if at most *ϵ*-fraction of identities in Σ can be simultaneously satisfied by projections.

In CS literature, this problem is referred to as label cover.

- most hardness results in PCSP are obtained by reduction from the PCP theorem via some version of label cover.
- to obtain new hardness results, often a new stronger version of hardness of label cover is needed. [DRS'05, BG'18, BWŽ'20]

$\mathsf{CSP}(K_3) \xrightarrow{\mathsf{PCP}} \mathsf{PCSP}(\mathscr{P}, \mathscr{M}) \xrightarrow{\mathsf{I}_{\mathsf{A}}} \mathsf{PCSP}(\mathsf{A}, \mathsf{B})$

Corollary [Austrin, Guruswami, Håstad, '17] If pol(A, B) has bounded essential arity then PCSP(A, B) is NP-hard.

(A minion \mathcal{M} has bounded essential arity k, if every $f \in \mathcal{M}$ is a minor of a function of arity k.)

Unlike for CSPs,

- no finite set of identities can imply tractability of a PCSP!
- there are many PCSPs whose hardness cannot be explained by the algebraic approach!

This calls for reductions that are better than gadgets reductions!

beyond gadget reductions

[Wrochna, Živný, '20]

- use the arc-graph pp-power as a reduction this is the other way than you would expect!
- ► they obtain hardness of $PCSP(K_k, K_{\binom{k}{\lfloor k/2 \rfloor}-1})$ for all $k \ge 4$.

[Barto, Kozik, '20+] (csp-seminar.org/talks/libor-barto/).

- describe a sufficient condition for reducing one PCSP to another this condition is given by weakening minion homomorphisms to 'e-homomorphisms' (list homomorphisms).
- this show hardness of PCSP with polymorphisms of bounded essential arity without the PCP theorem!

problems

search vs. decision

Search. Given a finite structure **I** that maps homomorphically to **A**, find a homomorphism $h: \mathbf{I} \rightarrow \mathbf{B}$.

Decide. Given I arbitrary structure with the same language,

- accept if $I \rightarrow A$,
- $\blacktriangleright \text{ reject if } \mathbf{I} \not\rightarrow \mathbf{B}.$

Problem 1

Does search always belong to the same complexity class as decision?

complexity of concrete templates

Problem 2

Fix \mathbf{A} , classify how the complexity of $PCSP(\mathbf{A}, \mathbf{B})$ depends on \mathbf{B} .

- can be sold as approximation variant of CSP(A),
- very few classification to-date: A = NAE-Sat [DRS05], some progress on A = 1-in-3-Sat [Barto, Battistelli, Berg, '21].
- can provide nice conditions for hardness (e.g., [DRS05] shows implies that absence of Olšák implies hardness).
- contains important special cases: $\mathbf{A} = K_3$ is the approximate graph colouring.

Conjecture 3 (Brakensiek-Guruswami)

For all non-bipartite loopless graphs G and H, PCSP(G, H) is NP-hard.

power of algorithms

Problem 4 *Characterise applicability of some algorithm in solving PCSPs.*

local consistency algorithm

Fix $k \in \mathbb{N}$. Given an instance **I** of CSP(**A**):

- 1. for all subsets $K \subseteq I$ of size at most k: let \mathcal{F}_K be the set of all partial homomorphisms $\mathbf{I} \to \mathbf{A}$ defined on K.
- 2. for all $K \subseteq L$:
 - remove from \mathcal{F}_L all f's s.t. $f|_K \notin \mathcal{F}_K$,
 - remove from $\mathcal{F}_{\mathcal{K}}$ all f's that do not extend to a member of \mathcal{F}_{L} ,
- 3. if $\mathcal{F}_{K} = \emptyset$ for some *K*, return **False**,
- 4. repeat (2) & (3) as long as something changes, else return True.

For PCSP(A, B), run consistency on I as an instance of CSP(A). We require that any consistent instance I has a homomorphism to **B**.

Problem 5

Characterise all finite template PCSPs solvable by local consistency.

affine integer programming

The basic affine integer program for an instance I of PCSP(A, B) is the following system of equations over \mathbb{Z} :

▶ variables are $v_{i,a}$ for all $i \in I$, $a \in A$, and $v_{i,a}$ for all $R, i \in R^{I}$, $a \in R^{A}$,

subject to

$$\begin{split} \sum_{a \in A} v_{i,a} &= 1 & \text{for each } i \in I, \\ \sum_{a \in R^{\mathsf{A}}, a_{j} = a} v_{\mathbf{i},a} & v_{\mathbf{i},a} & \text{for each } R \text{ and } \mathbf{i} \in R^{\mathsf{I}}. \end{split}$$

This gives an algorithm for PCSP(**A**, **B**): solve the BAIP of **I** over **A**, and return **True** if it has a solution, else return **False**.

- The same as asking if $\Sigma(\mathbf{A}, \mathbf{I})$ is satisfied by affine functions over \mathbb{Z} .
- ► The applicability of BAIP are characterised via alternating functions.

linear programming

The basic linear program for an instance I of PCSP(A, B) is the same as BAIP with the exception that the variables are taking values in $\mathbb{Q} \cap [0, 1]$.

- The same as asking if ∑(A, I) is satisfied by convex combinations over Q.
- Such linear programs are solvable in polynomial time, and therefore give a polynomial time algorithm for PCSPs in a similar way as BAIP.
- ► The applicability of BLP is characterised by symmetric functions.

Problem 6

Is there a (finite template) PCSP(**A**, **B**) *which is solvable by some level of Sherali-Adams but it is not solvable by local consistency?*

Brakensiek-Guruswami algorithm

Assume **I** is an instance of PCSP(**A**, **B**).

- solve the BLP program for I, if no solution return False, else pick a solution* v,
- 2. start with the BAIP for **I** with variables w_{-} , and add the equation $w_{-} = 0$ whenever $v_{-} = 0$.
- 3. solve the resulting AIP, if no solution return **False** else return **True**.

Theorem [Brakensiek, Guruswami, Wrochna, Živný, '20] The above algorithm solves PCSP(A, B) iff pol(A, B) contains for all k a function f satisfying

 $f(x_1, ..., x_k, y_1, ..., y_{k+1}) \approx f(x_{\pi(1)}, ..., x_{\pi(k)}, y_{\sigma(1)}, ..., y_{\sigma(k+1)})$

for all permutations π , σ .

an algorithm

- Every tractable PCSP that I am aware of is either a homomorphic relaxation of a finite template CSP with a Siggers polymorphism, or solvable by Brakensiek-Guruswami algorithm!
- Unfortunately, BG algorithm does not solve all CSPs with Siggers (e.g., $C_2 + C_3$). We need a refinement.

Conjecture 7

When we replace LP with Sherali-Adams in the first step of BG algorithm, the resulting algorithm solves all finite template CSPs with Siggers polymorphism.

Prize for a negative answer. A bottle of fine single malt Scotch whisky.